

A Quick Guide to

Building Community

*Help young people feel that they belong * Help groups get along and be productive

* Increase participation and attendance * Increase participation learning

What to include

Name games

Icebreakers

Energizers

Group Dividers

Team builders

Things to consider....

- How well does the group know each other?
- What is the energy level of the group?
- What energy level do you want?
- What is your goal for the activity?
- What skills do you want to build?
- What topics or themes are planned?
- What personalities or small groups currently exist?



What is the purpose of your activity?

Your Activities

Name Game

Icebreaker

Energizers

Group Divider

Team Builder
